Etiquette on Court

To avoid any unsightly arguments and squabbles between players whilst on court, please try to follow these guidelines to keep the games friendly and fun.

- If you have any doubts as to whether a ball is out or good, you must give your opponent the benefit of the doubt and play the ball as good. You should not play a let.

- It is your obligation to call all balls on your side of the court and to help your opponent make calls when the opponent requests it, and to call against yourself any ball that you clearly see out on your opponent's side of the net.

- Any "out" or "let" call must be made as quickly as possible.

- Do not enlist the aid of spectators in making line calls.

- If you call a ball out and then realise it was good, you should correct your call.

- To avoid controversy over the score, the server should clearly announce the set score (e.g. 5-4) before starting a game and the game score (e.g. thirty-forty) prior to serving each point.

- If the receiver cannot hear the server's announcement of the score, he must ask the server to speak louder. You can't wait until the server believes he has won the game to try to reconstruct the scoring point by point.

- If players cannot agree on the score, they may go back to the last score on which there was agreement and resume play from that point or they may spin a racket.

- Please do not aim your shots directly at your opponents. If you do accidentally hit someone, then immediately offer your apologises.